

DEPARTMENT OF DIGITAL GAME DESIGN / SPRING 2026

1st YEAR

	Monday	Tuesday	Wednesday	Thursday	Friday	
9 ⁰⁰ 9 ⁴⁵	Game Engines [1] Lecturer Şeyma N. Tahmaz 1B – 12/14	Game Engines [2] Lecturer Şeyma N. Tahmaz 1B – 12/14	Fundamentals of Game Design II [1] Lecturer Serra Güzeller 1C – 11/13	Fundamentals of Game Design II [2] Lecturer Serra Güzeller 1C – 07/09	Academic English for Digital Game Design II Lecturer Seval Sarıyıldız Aksu 4B – 12//14	
10 ⁰⁰ 10 ⁴⁵						
11 ⁰⁰ 11 ⁴⁵						
12 ⁰⁰ 12 ⁴⁵						
13 ⁰⁰ 13 ⁴⁵	3D Digital Modelling [1] Lecturer Şeyma N. Tahmaz 1B – 12/14	Game Culture and History Lecturer, PhD T. Zeki Berkurt 5C – 07/09	2D Animation for Games [1] Lecturer Serra Güzeller 1B – 12/14	Fundamentals of Game Design II [3] Lecturer Serra Güzeller 1C – 07/09		
14 ⁰⁰ 14 ⁴⁵						
15 ⁰⁰ 15 ⁴⁵						
16 ⁰⁰ 16 ⁴⁵	3D Digital Modelling [2] Lecturer Şeyma N. Tahmaz 1B – 12/14		2D Animation for Games [2] Lecturer Serra Güzeller 1B – 12/14			
17 ⁰⁰ 17 ⁴⁵						
18 ⁰⁰ 18 ⁴⁵						

DEPARTMENT OF DIGITAL GAME DESIGN / SPRING 2026

2nd YEAR

	Monday	Tuesday	Wednesday	Thursday	Friday
9 ⁰⁰ 9 ⁴⁵		Game Analysis I Lecturer, PhD T. Zeki Berkkurt 1C – 11/13		Gamification Lecturer, PhD T. Zeki Berkkurt B-18	Game Development II Lecturer Şeyma N. Tahmaz 1B – 12/14
10 ⁰⁰ 10 ⁴⁵					
11 ⁰⁰ 11 ⁴⁵				History of Art II Prof. Mehmet Üstünipek 4C – 15/17	
12 ⁰⁰ 12 ⁴⁵		Aesthetics in Cinematic Arts Assist. Prof. Mustafa Orhan Göztepe 1C – 11/13			
13 ⁰⁰ 13 ⁴⁵					
14 ⁰⁰ 14 ⁴⁵					
15 ⁰⁰ 15 ⁴⁵					
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17 ⁰⁰ 17 ⁴⁵					
18 ⁰⁰ 18 ⁴⁵					

DEPARTMENT OF DIGITAL GAME DESIGN / SPRING 2026

GENERAL ELECTIVES

	Monday	Tuesday	Wednesday	Thursday	Friday
9 ⁰⁰ 9 ⁴⁵					
10 ⁰⁰ 10 ⁴⁵					
11 ⁰⁰ 11 ⁴⁵					
12 ⁰⁰ 12 ⁴⁵					
13 ⁰⁰ 13 ⁴⁵					
14 ⁰⁰ 14 ⁴⁵			Film Culture Assist. Prof. Mustafa Orhan Göztepe 1C – 15		
15 ⁰⁰ 15 ⁴⁵				Board Games Assoc. Prof. Zeynep Koçer Göztepe 1C – 12/14	
16 ⁰⁰ 16 ⁴⁵	Games and Culture Lecturer Serra Güzeller 4C – 16/18				
17 ⁰⁰ 17 ⁴⁵					
18 ⁰⁰ 18 ⁴⁵					